

Introduction to Beamer



T.Dultuya

Department of Applied Mathematics
School of Engineering and Applied Sciences
National University of Mongolia

April 1, 2015



Contents

- 1 Introduction
- 2 Structure of Beamer Document
 - Section, subsection
 - Table of contents
 - Frames
- 3 Definitions and Theorems
 - Blocks
 - Itemize with pause
 - Movie, footnote, etc



Contents

- 1 Introduction
- 2 Structure of Beamer Document
 - Section, subsection
 - Table of contents
 - Frames
- 3 Definitions and Theorems
 - Blocks
 - Itemize with pause
 - Movie, footnote, etc



Beamer(Latex)

- **Beamer** is a LaTeX document class for creating slides for presentations.
- BEAMER can also be used to create reports from presentations (useful for handouts or scripts, which can be created automatically)
- LATEXbased (all common LATEXcommands can be used)
- pictures, movies, animations etc can be included
- easy to use and extremely powerful with a wide range of different styles and themes available



Creating a PDF file

WinEdt 7.0 - [C:\Users\TOSHIBA\Dropbox\Num ana lectures\workshop\sampleBeamer.tex]

File Edit Search Insert Document Project View Tools Macros Accessories TeX Options Window Help

Math Greek Symbols International Typeface Functions(x) ... { } ... <> ... PDFLaTeX ... AMS AMS =<> AMS NOT =<>

sampleBeamer.tex wshpres.tex arrow.tex

Tree - lecture-9.tex

- lecture-9.tex
 - TOC

```

53
54 \begin{frame}
55 \centerline{
56 \includegraphics[scale=0.35]{pdflatexcompile.jpg}}
57 \end{frame}
58
59
60 \section{Structure of a Beamer Document}
61
62 \begin{frame}[fragile]
63 \frametitle{Including Code}
64 \begin{semiverbatim}
65 \documentclass{beamer}
66 \usetheme{AnnArbor}
67 \usecolortheme{seahorse}
68 \end{semiverbatim}

```

Navigation icons: back, forward, search, etc.



Contents

- 1 Introduction
- 2 Structure of Beamer Document
 - Section, subsection
 - Table of contents
 - Frames
- 3 Definitions and Theorems
 - Blocks
 - Itemize with pause
 - Movie, footnote, etc



Document class and theme types

```
\documentclass{beamer}  
\usetheme{AnnArbor}  
\usecolortheme{seahorse}  
\begin{document}  
  
\end{document}
```

alternative themes: Frankfurt, Berlin, Bergen, Boadilla, Madrid, AnnArbor, Pittsburgh, Rochester, Antibes, JuanLesPins, . . .

alternative color themes: seahorse, structure, albatross, beetle, crane, dove, fly, seagull, wolverine, . . .



Beamer matrix

latr 46

default

default

Beamer Theme Matrix

Selection@Paging.org

November 15, 2010

Catchy Slide Title

Needed stuff for administration purposes

- Play one last
- Click on this
- Click on this
- Click on this
- Click on this
- Click on this
- Click on this
- Click on this
- Click on this
- Click on this

albatross

Beamer Theme Matrix

Selection@Paging.org

November 15, 2010

Catchy Slide Title

Needed stuff for administration purposes

- Play one last
- Click on this
- Click on this
- Click on this
- Click on this
- Click on this
- Click on this
- Click on this
- Click on this
- Click on this

beaver

Beamer Theme Matrix

Selection@Paging.org

November 15, 2010

Catchy Slide Title

Needed stuff for administration purposes

- Play one last
- Click on this
- Click on this
- Click on this
- Click on this
- Click on this
- Click on this
- Click on this
- Click on this
- Click on this

Ann Arbor

Beamer Theme Matrix

Selection@Paging.org

November 15, 2010

Catchy Slide Title

Needed stuff for administration purposes

- Play one last
- Click on this
- Click on this
- Click on this
- Click on this
- Click on this
- Click on this
- Click on this
- Click on this
- Click on this

Beamer Theme Matrix

Selection@Paging.org

November 15, 2010

Catchy Slide Title

Needed stuff for administration purposes

- Play one last
- Click on this
- Click on this
- Click on this
- Click on this
- Click on this
- Click on this
- Click on this
- Click on this
- Click on this

Beamer Theme Matrix

Selection@Paging.org

November 15, 2010

Catchy Slide Title

Needed stuff for administration purposes

- Play one last
- Click on this
- Click on this
- Click on this
- Click on this
- Click on this
- Click on this
- Click on this
- Click on this
- Click on this

Antibes

Beamer Theme Matrix

Selection@Paging.org

November 15, 2010

Catchy Slide Title

Needed stuff for administration purposes

- Play one last
- Click on this
- Click on this
- Click on this
- Click on this
- Click on this
- Click on this
- Click on this
- Click on this
- Click on this

Beamer Theme Matrix

Selection@Paging.org

November 15, 2010

Catchy Slide Title

Needed stuff for administration purposes

- Play one last
- Click on this
- Click on this
- Click on this
- Click on this
- Click on this
- Click on this
- Click on this
- Click on this
- Click on this

Beamer Theme Matrix

Selection@Paging.org

November 15, 2010

Catchy Slide Title

Needed stuff for administration purposes

- Play one last
- Click on this
- Click on this
- Click on this
- Click on this
- Click on this
- Click on this
- Click on this
- Click on this
- Click on this

Bergen

Beamer Theme Matrix

Selection@Paging.org

November 15, 2010

Catchy Slide Title

Needed stuff for administration purposes

- Play one last
- Click on this
- Click on this
- Click on this
- Click on this
- Click on this
- Click on this
- Click on this
- Click on this
- Click on this

Beamer Theme Matrix

Selection@Paging.org

November 15, 2010

Catchy Slide Title

Needed stuff for administration purposes

- Play one last
- Click on this
- Click on this
- Click on this
- Click on this
- Click on this
- Click on this
- Click on this
- Click on this
- Click on this

Beamer Theme Matrix

Selection@Paging.org

November 15, 2010

Catchy Slide Title

Needed stuff for administration purposes

- Play one last
- Click on this
- Click on this
- Click on this
- Click on this
- Click on this
- Click on this
- Click on this
- Click on this
- Click on this



Beamer matrix

http://deic.uab.es/~iblanes/beamer_gallery/individual/Berkeley-whale-structurebold.html
<https://www.hartwork.org/beamer-theme-matrix/>
http://www.rennes.enst-bretagne.fr/~gbertran/pages/tutorials_latex.html



Packages

```
\usepackage[T2A]{fontenc}
\usepackage[utf8]{inputenc}
\usepackage[english,mongolian]{babel}
\usepackage[mongolian]{babel}
\usepackage{amsmath,amsthm}
\usepackage{multimedia}
\usepackage{tikz}
\usetikzlibrary{arrows,shapes}
```



Defining a title page

```
\title{Thesis title}  
\author{Your Name \ Advisor: Prof. Name of advisor}  
\institute{Department \  
           University\  
           }  
  
\date{\today}
```



Structuring

```
\section{title}  
\subsection{title}
```



Contents

Table of contents – all at once:

```
\begin{frame}  
\frametitle{Contents}  
\tableofcontents\  
\end{frame}
```

Table of contents – with pause:

```
\begin{frame}  
\frametitle{Contents}  
\tableofcontents{[pausesections,shaded]}  
\end{frame}
```



Contents

1 Introduction



Contents

- 1 Introduction
- 2 Structure of Beamer Document
 - Section, subsection
 - Table of contents
 - Frames



Contents

- 1 Introduction
- 2 Structure of Beamer Document
 - Section, subsection
 - Table of contents
 - Frames
- 3 Definitions and Theorems
 - Blocks
 - Itemize with pause
 - Movie, footnote, etc



Single slide

A single slide is defined as follows:

```
\begin{frame}  
\frametitle{title}  
\framesubtitle{subtitle}  
content in standard LaTeX notion  
\end{frame}
```



Contents

- 1 Introduction
- 2 Structure of Beamer Document
 - Section, subsection
 - Table of contents
 - Frames
- 3 Definitions and Theorems
 - Blocks
 - Itemize with pause
 - Movie, footnote, etc



Definitions

Definition 1 (Definition title)

Here is definition.

```
\begin{definition}[Definition title]  
Here is definition.  
\end{definition}
```



Definitions

Definition 1 (Definition title)

Here is definition.

```
\begin{definition}[Definition title]
Here is definition.
\end{definition}
```

Тодорхойлолт 3.1 (Definition title)

Here is definition.

```
\begin{defn}[Definition title]
Here is definition.
\end{defn}
```



Theorems

Theorem 2 (Theorem title)

Here is theorem.

```
\begin{theorem}[Theorem title]  
Here is theorem.  
\end{theorem}
```



Theorems

Theorem 2 (Theorem title)

Here is theorem.

```
\begin{theorem}[Theorem title]
Here is theorem.
\end{theorem}
```

Теорем 3.1 (Theorem title)

Here is theorem.

```
\begin{thm}[Theorem title]
Here is theorem.
\end{thm}
```



Examples

Example 3

$$f(x) = \sqrt[3]{e^x - 1 - x - \frac{x^2}{2}} \text{ бол } f'(0) = ?$$

```
\begin{example}
```

```
$f(x)=\sqrt[3]{e^x-1-x-\displaystyle\frac{x^2}{2}}$
```

```
бол $f'(0)=?$
```

```
\end{example}
```



Examples

Example 3

$$f(x) = \sqrt[3]{e^x - 1 - x - \frac{x^2}{2}} \text{ бол } f'(0) = ?$$

```
\begin{example}
```

```
$f(x)=\sqrt[3]{e^x-1-x-\displaystyle\frac{x^2}{2}}$
```

```
бол $f'(0)=?$
```

```
\end{example}
```

Жишээ 3.1

$$f(x) = \sqrt[3]{e^x - 1 - x - \frac{x^2}{2}} \text{ бол } f'(0) = ?$$



Splitting a slide into columns

The line you are reading goes all the way across the slide. From the left margin to the right margin. Now we are going to split the slide into two columns.

Here is the first column. We put an itemized list in it.

- This is an item
- This is another item
- Yet another item

Here is the second column. We will put a picture in it.





Columns

```
\begin{columns}
  \begin{column}{0.5\textwidth}
    Here is the first column. We put an itemized list in it.
    \begin{itemize}
      \item This is an item
      \item This is another item
      \item Yet another item
    \end{itemize}
  \end{column}
  \begin{column}{0.3\textwidth}
    Here is the second column. We will put a picture in it.
    \centerline{\includegraphics[width=0.6\textwidth]
      {logo_web1.jpg}}
  \end{column}
\end{columns}
```



Columns

Column 1 Header

Column 1 Body Text

Column 2 Header

Column 2 Body Text

Code:

```
\begin{columns}[t]
\column{.5\textwidth}
\begin{block}{Column 1 Header}
Column 1 Body Text
\end{block}
\column{.5\textwidth}
\begin{block}{Column 2 Header}
Column 2 Body Text
\end{block}
\end{columns}
```



Itemize with pause

```
\begin{itemize}
  \item This is an item
  \pause
  \item This is another item
  \pause
  \item Yet another item
\end{itemize}
```



Itemize with pause

```
\begin{itemize}
  \item This is an item
  \pause
  \item This is another item
  \pause
  \item Yet another item
\end{itemize}
```

- This is an item



Itemize with pause

```
\begin{itemize}
  \item This is an item
  \pause
  \item This is another item
  \pause
  \item Yet another item
\end{itemize}
```

- This is an item
- This is another item



Itemize with pause

```
\begin{itemize}
  \item This is an item
  \pause
  \item This is another item
  \pause
  \item Yet another item
\end{itemize}
```

- This is an item
- This is another item
- Yet another item



Another Way to Create Pauses

- No external programs needed.



Another Way to Create Pauses

- Easy overlays.
- No external programs needed.

Code:

```
\begin{itemize}
\item <3-> Normal LaTeX class.
\item <2-> Easy overlays.
\item <1-> No external programs needed.
\end{itemize}
```



Another Way to Create Pauses

- Normal \LaTeX class.
- Easy overlays.
- No external programs needed.

Code:

```
\begin{itemize}
\item <3-> Normal LaTeX class.
\item <2-> Easy overlays.
\item <1-> No external programs needed.
\end{itemize}
```



Enumerate

① First argument

```
\begin{enumerate}[<+-| alert@>]  
\item First argument  
\item Second argument  
\item Third argument  
\item Fourth argument  
\end{enumerate}
```



Enumerate

- 1 First argument
- 2 Second argument

```
\begin{enumerate}[<+-| alert@>]  
\item First argument  
\item Second argument  
\item Third argument  
\item Fourth argument  
\end{enumerate}
```



Enumerate

- 1 First argument
- 2 Second argument
- 3 **Third argument**

```
\begin{enumerate}[<+-| alert@>]  
\item First argument  
\item Second argument  
\item Third argument  
\item Fourth argument  
\end{enumerate}
```



Enumerate

- 1 First argument
- 2 Second argument
- 3 Third argument
- 4 **Fourth argument**

```
\begin{enumerate}[<+-| alert@>]  
\item First argument  
\item Second argument  
\item Third argument  
\item Fourth argument  
\end{enumerate}
```



Table

Хүснэгт: Example of table

Ice Cream Store	Location	How to Get There



Table

Хүснэгт: Example of table

Ice Cream Store	Location	How to Get There
Toscanini's	Central Square	Just walk!



Table

Хүснэгт: Example of table

Ice Cream Store	Location	How to Get There
Toscanini's Herrell's	Central Square Harvard Square	Just walk! Red Line



Table

Хүснэгт: Example of table

Ice Cream Store	Location	How to Get There
Toscanini's	Central Square	Just walk!
Herrell's	Harvard Square	Red Line
J.P. Licks	Davis Square	Red Line



Table

Хүснэгт: Example of table

Ice Cream Store	Location	How to Get There
Toscanini's	Central Square	Just walk!
Herrell's	Harvard Square	Red Line
J.P. Licks	Davis Square	Red Line
Ben & Jerry's	Newbury Street	Green Line



Table

Code:

```
\begin{table}[bt]
\caption{Example of table}
\begin{tabular}{|c|c|c|} \hline
\textbf{Ice Cream Store} & \textbf{Location}
& \textbf{How to Get There} \\ \hline
\uncover<2->{Toscanini's} & \uncover<2->{Central Square}
& \uncover<2->{Just walk!} \\ \hline
\uncover<3->{Herrell's} & \uncover<3->{Harvard Square}
& \uncover<3->{Red Line} \\ \hline
\uncover<4->{J.P. Licks} & \uncover<4->{Davis Square}
& \uncover<4->{Red Line} \\ \hline
\uncover<5->{Ben \& Jerry's} & \uncover<5->{Newbury Street}
& \uncover<5->{Green Line} \\ \hline
\end{tabular}
```



Footnote

This^I is the first footnote, and this^{II} is the second. The end.^{††}

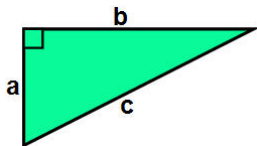
^IThe first.

^{II}The second.

^{††}At last!



Footnote

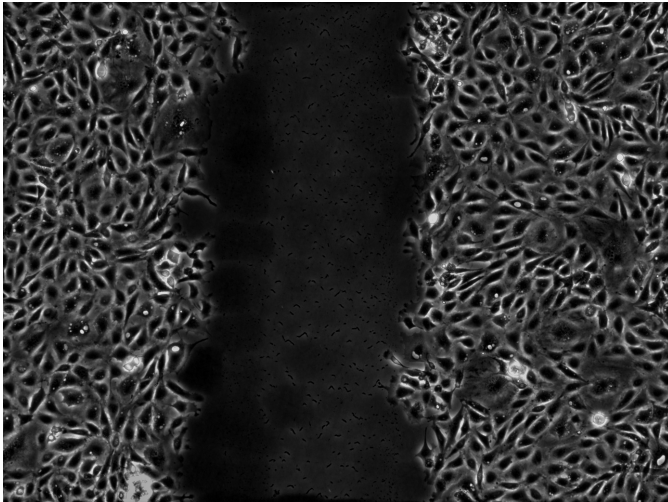


By Pythagorean theoremⁱⁱⁱ $a = \sqrt{c^2 - b^2}$.

ⁱⁱⁱ $a^2 + b^2 = c^2$



Movie





Rigid body dynamics

- Coriolis acceleration

$$\vec{a}_p = \vec{a}_o + \frac{b_d d^2}{dt^2} \vec{r} + 2\vec{\omega}_{ib} \times \frac{b_d d}{dt} \vec{r} + \vec{\alpha}_{ib} \times \vec{r} + \vec{\omega}_{ib} \times (\vec{\omega}_{ib} \times \vec{r})$$



Rigid body dynamics

- Coriolis acceleration

$$\vec{a}_p = \vec{a}_o + \frac{b_d^2}{dt^2} \vec{r} + 2\vec{\omega}_{ib} \times \frac{b_d}{dt} \vec{r} + \vec{\alpha}_{ib} \times \vec{r} + \vec{\omega}_{ib} \times (\vec{\omega}_{ib} \times \vec{r})$$

- Transversal acceleration



Rigid body dynamics

- Coriolis acceleration

$$\vec{a}_p = \vec{a}_o + \frac{b_d^2}{dt^2} \vec{r} + 2\vec{\omega}_{ib} \times \frac{b_d}{dt} \vec{r} + \vec{\alpha}_{ib} \times \vec{r} + \vec{\omega}_{ib} \times (\vec{\omega}_{ib} \times \vec{r})$$

- Transversal acceleration
- Centripetal acceleration



Formula or Equation

Example 4

$$\int_{-\infty}^{\infty} e^{-x^2} dx = \sqrt{\pi}$$

Code:

```
$$ \int_{-\infty}^{\infty} e^{-x^2} dx = \sqrt{\pi} $$
```



Formula or Equation

Example 5

$$\begin{cases} -\Delta v = \chi_{\overline{B}} & \forall x \in \Omega \\ v = 0 & \forall x \in \partial\Omega. \end{cases}$$

Code:

```
$$  
\left\  
\begin{array}{rlll}  
-\Delta v & = & \chi_{\overline{B}} & \& \& \forall x \in \Omega \\ v & = & 0 & \& \& \forall x \in \partial\Omega.  
\end{array}  
\right.  
$$
```



Formula or Equation

Example 6

$$2x^2 + 3(x - 1)(x - 2) = 2x^2 + 3(x^2 - 3x + 2)$$



Formula or Equation

Example 6

$$\begin{aligned}2x^2 + 3(x - 1)(x - 2) &= 2x^2 + 3(x^2 - 3x + 2) \\ &= 2x^2 + 3x^2 - 9x + 6\end{aligned}$$



Formula or Equation

Example 6

$$\begin{aligned} 2x^2 + 3(x-1)(x-2) &= 2x^2 + 3(x^2 - 3x + 2) \\ &= 2x^2 + 3x^2 - 9x + 6 \\ &= 5x^2 - 9x + 6 \end{aligned}$$

Code:

```
\begin{eqnarray*}
2x^2 + 3(x-1)(x-2)&=&2x^2 + 3(x^2-3x+2)\\
\pause &=& 2x^2 + 3x^2 - 9x + 6\\
\pause &=& 5x^2 - 9x + 6
\end{eqnarray*}
```



Case definitions







Example 7

Used when a definition have two or more cases. Use the case statement.

$$f(x) = \begin{cases} 1 & -1 \leq x < 0 \\ \frac{1}{2} & x = 0 \\ 1 - x^2 & \text{otherwise} \end{cases}$$

The code for the above example:

```
\[ f(x) =  
\begin{cases}  
1 & -1 \le x < 0 \\  
\frac{1}{2} & x = 0 \\  
1 - x^2 & \mbox{otherwise}  
\end{cases}\]
```


-  Leslie Lamport, *L^AT_EX: a document preparation system*. Addison Wesley, Massachusetts, 2nd edition, 1994.
-  Andrew Mertz, *Beamer by Example*. William Slough, Proceedings of the Practical TEX 2005 Conference, TUGboat, Volume 26 (2005).
-  Michael Downes, *Short Math Guide for L^AT_EX*. American Mathematical Society, version-1.09, 2002.
-  http://deic.uab.es/~iblanes/beamer_gallery/individual/Berkeley-whale-structurebold.html
-  <https://www.hartwork.org/beamer-theme-matrix/>
-  NUM-LaTeX
<https://www.facebook.com/groups/1495079384045990/>

THANK YOU FOR
YOUR ATTENTION